

### W.O.C. 2017 MEDIA & PRESS CONTACT



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# OTHELLO LIVE TV, LIVEOTHELLO AND MEDIA



### **WOC STUDIO LIVE**

There will be up to 20 hours of livestreaming from W.O.C. 2017! We will broadcast live from table number one, with comments by elite players. Also other tables will be followed and commented live. The broadcasts will be in English and Japanese. Guy Plowman, Jeroen Everts and Emmanuel Caspard is the program host who will comment games and give you the latest news from the WOC 2017.





http://youtube.com/WorldOthello

### **STUDIO OTHELLO**

OthelloNews's very own Trees van Seggelen will interview guests and talk with them about Othello, life; WOC 2017 and a lot more. Trees sofa starts at 16:00 CET, Wednesday, October 31st. Fix popcorn and hang out from the beginning!



### LIVEOTHELLO

You will be able to follow interesting selected matches directly on your mobile or computer. The spectators have the opportunity to comment directly each move and discuss the games in the chat. You don't need to download any app.

#### http://www.liveothello.com/livegames.php



### W.O.C. MEDIA-CENTER

The media center will be open every day to help journalists and photographers to make the most of their visit to the WOC 2017. Accreditation is available upon arrival at W.O.C. 2017. Media Center is also helpful in interviewing players. Contact the media center for more information.

press@worldothello.org

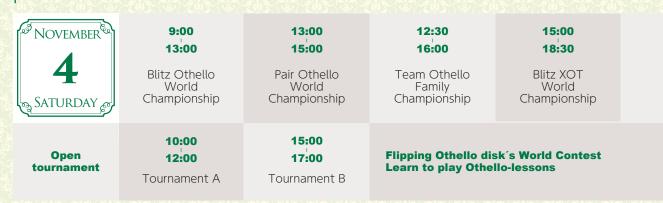
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# SCHEDULE

## **VENUE: GHENT MEETING CENTER**

October 31 Tuesday								<b>16:00</b> <b>18:00</b> Players registration		18:30 21:00 Welcome reception & 1st round pairing	
NOVEMBER 1 WEDNESDAY	8:15 8:45 Table Judges' Briefing	8:45 9:00 Players' Briefing	<b>9:00</b> <b>10:00</b> Round 1	<b>10:15</b> <b>11:15</b> Round 2	<b>11:30</b> <b>12:30</b> Round 3	<b>12:30</b> <b>13:45</b> Lunch	<b>13:45</b> <b>14:45</b> Round 4	<b>15:00</b> <b>16:00</b> Round 5	<b>16:15</b> <b>17:15</b> Round 6	<b>17:30</b> <b>18:30</b> Round 7	
NOVEMBER 2 THURSDAY	8:45 9:00 Table Judges' Briefing	9:00 10:00 Round 8	<b>10:15</b> <b>11:15</b> Round 9	<b>11:30</b> <b>12:30</b> Round 10	12:30 13:45 Lunch	13:45 14:45 Round 11	<b>15:00</b> <b>16:00</b> Round 12	<b>16:15</b> <b>17:15</b> Round 13	17:30 18:30 Play-off (if required)		
NOVEMBER 3 FRYDAY	9:30 10:40 Semifinals Game 1 & Female Semifinal 1	<b>10:50</b> <b>12:00</b> Semifinals Game 2 & Female Semifinal 2	12:10 13:20 Semifinals Game 3 (if required) & Youth Final	13:20 14:10 Lunch (for finalists & staff)	14:10 15:30 Final Game 1 & 3rd/4th Place Playoff game	<b>15:40</b> <b>17:00</b> Ladies Final Game	<b>15:40</b> <b>17:00</b> Final game 2	17:10 18:30 Final game 3 (if required)	19:00 22:00 Victory Dinner		

### OTHELLO WEEKEND VENUE:GHENT MEETING CENTER



The Othello Weekend is open for everyone.

During this event you can play your favorite game, challenge players for a game and/or play some tournaments.

# WHAT IS OTHELLO



Othello is a strategy board game for two players played on an  $8\times8$ , 64 squares board. Players alternately place a disk on the square to flip the opponent's disk(s) to your color by sandwiching them. A player with more disks at the end wins the game.

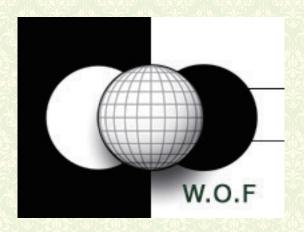
Despite such a simple rule, the complexity as a strategy game far exceeds the level that human beings can grasp, just like Othello's catchphrase: "A minute to learn … a lifetime to master!" ™

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### WORLD OTHELLO FEDERATION

The World Othello Federation (W.O.F.) is a federation of countries that seek to promote the game of Othello. W.O.F. arranges the World Othello Championship every year, and the W.O.F. rating list. It also helps nations to arrange various kinds of tourneys in each countries if needed.

The World Othello Federation was created 2005 in Reykjavik, Iceland. It was 22 associations who created the first governing body. W.O.F. moved its office to Stockholm, Sweden in 2013, and has now over 68 member nations. The whole organization can be divided into four confederations; Africa, Americas, Asia, and Europe, and each nation belongs to the applicable confederation. Each federation has one contact person who takes responsibility for responding to a variety of inquiries





# HISTORY

Othello is invented by Goro Hasegawa in Japan. Soon after the war's end, Goro, as a junior high school student, came up with the first idea for the Othello through playing "Go" which is a classic Japanese board game using black and white stones. This is why Othello's disks are also black and white. At the school where school buildings were burned down due to the war damage and open-air classes were held, the proto type became a hit among his classmates.



Afterward, when he was working for a company, he remembered the game he had created and used to play. He made disks with a lid of a milk bottle, and brought the prototype to a toy maker. The proposal went through, and on April 29, 1973, the board game officially debuted under the registered trademark "Othello" in Japan. Soon after it got released, Othello gained tremendous popularity, and it recorded a huge hit. After that, it was also released in the United States in 1977, and sold 1 million pieces in that year.

Today Othello has spread nationwide under license from MegaHouse Corporation.

Othello's disk with 34.5 mm in diameter, which is almost the same as a lid of a milk bottle, has become an official standard. It remains the same size still now from the beginning.



The name Othello is an idea of Shiro Hasegawa, father of Goro, who was an English literatureist, and is derived from Shakespeare's plays "Othello". With the story that the enemies and ally swiftly switch sides with a black general "Othello" and his white wife "Deademona" as the center of the story, Shiro likened the game nature in which the trend is changing one after another, while black and white disks are turned upside down. It is said that the green board face was created imaging the green plains of Britain which is the stage of the battle of play Othello.



Othello, which became a world class standard of board games, is said to be one of the best games played by children as it fully uses the brain and fingertips, and also activates the conversation. Othello is recognized as an intellectual communication tool, as some medical institutions are using it for the rehabilitation of patients with brain injury. Even though the times have changed, the enjoyment and depth of Othello has been loved by many people all over the world without any change. And from now on, the circle of Othello people keeps growing forever!

## WORLD OTHELLO CHAMPIONSHIP(WOC)

World Othello Championship (WOC) is an annual event to decide world Othello champion.

The 1st World Othello Championship was held in Japan in 1977.

Hiroshi Inoue, the representative of Japan, is the winner of the first tournament. It is held every year since then and counts 41

times at the 2017 World Championship



The World Othello Championship is held annually at the end of October or beginning of November. The location changes every year. Each country can send up to five representatives, own citizens as well as residents, to the World Championship; the top 3 qualifiers (male or female), one additional female player, and one additional youth player who is under 14.



The tournament is three days long, and the first two days are a 13 rounds swiss tournament to determine the top four players for the semi-finals, four female players for the female semi-finals, and two youth players who will proceed to the finals. In the qualifying rounds, all divisions are done in together. In the finals on the third day, world Othello champion, world Othello female champion, and world Othello youth champion will be decided

There are time limits for each game; During the qualifying rounds each player shall have 30 minutes to complete his/her game. During all semi-finals, ans playoffs for third place, each player shall have 35 minutes per game. In the WOC final, women's final and youth's final, each player shall have 40 minutes per game.

Besides the individual championship, there is a team tournament to decide the best country. The world Othello team champion is determined by final ranking list calculated from the sum of the points scored by team members.

### SUCCESSIVE VENUES AND WINNERS FOR WORLD OTHELLO CHAMPIONSHIP

Year		Location	Winner	Best Team
1st	1977	Токуо	Hiroshi Inoue (JPN)	Not implemented
2nd	1978	New York	Hidenori Maruoka (JPN)	Not implemented
3rd	1979	Roma	Hiroshi Inoue (JPN)	Not implemented
4th	1980	London	Jonathan Cerf (USA)	Not implemented
5th	1981	Brussels	Hidenori Maruoka (JPN)	Not implemented
6th	1982	Stockholm	Kunihiko Tanida (JPN)	Not implemented
7th	1983	Paris	Kenichi Ishii (JPN)	Not implemented
8th	1984	Melbourne	Paul Ralle (FRA)	Not implemented
9th	1985	Athens	Masaki Takizawa (JPN)	Not implemented
10th	1986	Токуо	Hideshi Tamenori (JPN)	Not implemented
11th	1987	Milan	Kenichi Ishii (JPN)	United States of America
12th	1988	Paris	Hideshi Tamenori (JPN)	GreatBritain
13th	1989	Warsaw	Hideshi Tamenori (JPN)	GreatBritain
14th	1990	Stockholm	Hideshi Tamenori (JPN)	France
15th	1991	New York	Shigeru Kaneda (JPN)	United States of America
16th	1992	Barcelona	Marc Tastet (FRA)	GreatBritain
17th	1993	London	David Shaman (USA)	United States of America
18th	1994	Paris	Masaki Takizawa (JPN)	France
19th	1995	Melbourne	Hideshi Tamenori (JPN)	United States of America
20th	1996	Токуо	Takeshi Murakami (JPN)	GreatBritain
21st	1997	Athens	Makoto Suekuni (JPN)	GreatBritain
22nd	1998	Barcelona	Takeshi Murakami (JPN)	France
23rd	1999	Milan	David Shaman (USA)	Japan
24th	2000	Copenhagen	Takeshi Murakami (JPN)	United States of America
25th	2001	New York	Brian Rose (USA)	United States of America
26th	2002	Amsterdam	David Shaman (USA)	United States of America
27th	2003	Stockholm	Ben Seeley (USA)	Japan
28th	2004	London	Ben Seeley (USA)	United States of America
29th	2005	Reykjavik	Hideshi Tamenori (JPN)	Japan
30th	2006	Mito	Hideshi Tamenori (JPN)	Japan
31st	2007	Athens	Kenta Tominaga (JPN)	Japan
32nd	2008	Oslo	Michel Borassi (ITA)	Japan
33rd	2009	Ghent	Yusuke Takanashi (JPN)	Japan
34th	2010	Roma	Yusuke Takanashi (JPN)	Japan
35th	2011	New Ark	Hiroki Nobukawa (JPN)	Japan
36th	2012	Leeuwarden	Yusuke Takanashi (JPN)	Japan
37th	2013	Stockholm	Kazuki Okamoto (JPN)	Japan
38th	2014	Bangkok	Makoto Suekuni (JPN)	Japan
39th	2015	Cambridge	Yusuke Takanashi (JPN)	Japan
40th	2016	Mito	Piyanat Aunchulee(THA)	Japan

## 41st World Othello Championship Overview





#### DATE : 31st October - 4th November 2017 VENUE : Ghent Meeting Center, Ghent, Belgium Address: Akkerhage 2, Ghent, Belgium @ +32 9 220 12 82

Many of the world top players will be attending the WOC 2017 in Belgium!

- Registered players : 96
- National teams : 26
  - Seeded players : 7
  - Female players : 24
  - Youth players : 14

## PRIZES

World Champion - 5.000 US\$ Runner up - 3.000 US\$ 3rd place - 1.000 US\$ 4th place - 500 US\$ 5th place - 300 US\$ 6th place - 200 US\$ 7th place - 100 US\$ 8th place - 100 US\$

Trophies for places 1-4, Diploma for places 1-8.

FEMALE WOC Female World Champion - 400 US\$ Female Runner Up -200 US\$ Female Third Place - 100 US\$ Trophies & Diplomas for places 1-4

YOUTH WOC Winner - Trophy + diploma Runner up - Trophy + diploma All youth players - diploma





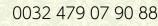
TEAM WOC World Champions - 1.000 US\$, Trophy and Diploma to the WOC Teams federation Runner up - 800 US\$ 3rd place - 500 US\$

# THE PARTNERS





press@worldothello.org



#### The Office



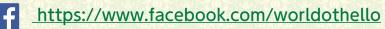
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